DIALOGUE CONTINUITY SCRIPT

STARGATE SG-1

"Enemies"

Episode #4951

Running Time: 44:19

PRODUCED BY: Stargate Productions V

<u>TIMECODE</u>   <u>DIALOGUE</u>

START TIMECODE 00.00.00 AT FIRST FRAME OF PICTURE

PROLOGUE

00.08.17   NARRATOR (VO)- Previously on *Stargate SG-1*…

00.11.16   CARTER- This is the sun that Vorash is orbiting.

00.13.24   JACOB- We want to blow it up.

00.22.03   O'NEILL- What the hell is that?

00.23.00   JACOB- We're under attack.

                  JACOB (OS CONT)- Hyperdrive is down.

                  JACOB (CONT)- We're sitting ducks.

00.31.04   APOPHIS (OS)- We must not allow them to escape.

                  `

00.37.13   O'NEILL- Jacob, pull up!

                  O'NEILL (OS CONT FILTERED THROUGH RADIO)- Mayday, mayday…We are so

                      going in!

00.44.18   DANIEL- Jack, can you hear me?

00.53.20   O'NEILL- So, now what?

01.05.18   JACOB- Less than four minutes before the sun begins to supernova.

01.08.07   O'NEILL- Daniel, just get me the hell out of here, will ya?

01.16.27   JACOB- Engaging hyperdrive.

01.23.21   CARTER (OS)- Sir…

                  CARTER (CONT)- where's Teal'c?

01.26.07   O'NEILL- I think he's dead.

01.27.13   JACOB- We've traveled over four million light years.

01.29.28   CARTER- That's impossible.

01.31.05   JACOB- It's gonna take us a hundred and twenty-five years to get back. It's Apophis.

01.52.21   NARRATOR (VO)- And now the conclusion…

                  TEASER

01.54.15   JACOB- He's arming weapons.

01.56.11   O'NEILL- Shields?

01.58.16   JACOB- Not responding. Not that they do much good anyway. That ship has

                  weapons powerful enough to penetrate our shields at full power.

02.05.19   CARTER- Hyperdrive?

02.07.26   JACOB- He's not responding. The blast wave that propelled us here did some

                  damage.

02.11.17   DANIEL- Can we communicate with them?

02.14.11   JACOB- And say what?

02.16.05   DANIEL- I don't know, don't shoot?

02.21.01   JACOB/SELMAK- Cree, Lord Apophis, I am Selmak of the Tok'ra, Commander of this

                  ship.

02.27.24   O'NEILL- Commander?

02.30.25   JACOB- You want to bicker about rank now?

02.36.00   APOPHIS (FILTERED THROUGH VIDEO SCREEN)- Onac rak, shel Apophis!

02.39.02   O'NEILL- He's looking a little pissed.

02.40.26   CARTER- We did just destroy his fleet.

02.43.07   APOPHIS (FILTERED THROUGH VIDEO SCREEN)- Rack lo najaquna, shell re hara

                  kek.

02.48.03   JACOB- He says it's time for us to die.

02.50.07   DANIEL- Uh, wait a second! I don't know if you've, uh, checked your dashboard here,

                  but we're both way off course.

02.55.04   APOPHIS (FILTERED THROUGH VIDEO SCREEN)- Harek rel cree lo mak!

02.58.13   JACOB- He's saying he knows everything.

03.00.15   APOPHIS (OS FILTERED THROUGH VIDEO SCREEN)- Onak rak shel na!

03.02.23   JACOB- He's also saying there's nothing we can do to help him. He's going to destroy

                  us.

03.08.09   DANIEL- We surrender.

03.09.05   O'NEILL- What? Daniel?

03.11.28   DANIEL- It's either that or he blows us to pieces. I'm just trying to buy us a little time

                  here.

03.14.24   APOPHIS (OS FILTERED THROUGH VIDEO SCREEN)- Kla Mel…

                  APOPHIS (CONT FILTERED THROUGH VIDEO SCREEN)- ha rak.

03.19.20   CARTER- What'd he say?

03.21.17   DANIEL- Too late.

END OF TEASER

ACT ONE

04.37.09   O'NEILL- I can't stand it. What's he waiting for?

04.51.17   CARTER- What happened?

04.53.13   JACOB- I'm picking up another ship on sensors. It's coming in fast. They're firing on

                  Apophis.

05.02.19   CARTER- What are you doing?

05.03.17   JACOB- Getting the hell out of here. That ship is unlike anything in the computer

                  records.

05.18.15   CARTER- Well, we are in a completely uncharted part of the universe.

05.21.09   O'NEILL- I'm enjoying their style – shoot first, send flowers later. Works.

05.26.24   DANIEL (OS)- But it only…

                  DANIEL (CONT)- fired at Apophis, right? Not us.

05.28.19   CARTER- Well, his ship's a much bigger threat.

05.31.05   JACOB- You think they were trying to save us?

05.32.17   DANIEL- It's possible.

05.33.25   JACOB- We may still find out. We're not going to get far on sublight engines, and

                  whoever wins the fight will probably come looking for us.

05.44.16   CARTER- Now what are you doing?

05.45.13   JACOB (OS)- This system is centered around a blue giant.

                  JACOB (CONT)- If we can move close enough to the coronisphere, the radiation

                  should keep us off their sensors.

05.53.19   O'NEILL- Excuse me? Radiation?

05.56.27   JACOB- Well, the ship's hull will protect us. For a while. We're entering the

                  coronisphere. The good news is that we won't show up on anyone else's

                  sensors. The bad news is that our sensors will be blocked, as well.

06.21.01   CARTER- So, when we're ready to go, we won't know if someone's out there waiting

                  for us.

06.26.27   DANIEL- How long do we have?

06.28.02   JACOB (OS)- About an hour without full shields.
                  JACOB (CONT)- Ten hours with them.
                  JACOB (OS CONT)- Sam, want to give me a hand?

06.37.23   O'NEILL- I'd fix the shields first.

06.39.20   JACOB (OS)- Right, Jack.

06.42.26   O'NEILL- Just a suggestion.

06.53.17   JACOB- Are you okay?

06.55.08   CARTER- Just thinking about Teal'c. Five minutes.

07.02.18   JACOB- And nine hours. Shields are back on line. Oh, boy.

07.16.12   CARTER- How bad is it?

07.17.11   JACOB (OS)- It's bad.

                  JACOB (CONT)- The hyperdrive control crystals are all completely shot.

07.22.24   CARTER- We already used the back-ups.

07.31.28   DANIEL- I don't suppose you want to talk about what happened on Vorash?

07.40.29   O'NEILL- Not really.

07.43.13   DANIEL- Didn't think so.

07.49.03   O'NEILL- We were ambushed at the rings. Teal'c took one in the back. I should've

                  seen it coming.

08.02.17   DANIEL- Well, I thought the key to a good ambush was to make sure that you don't

                  see it coming. My point is that I'm, I'm sure that you did your best.

08.19.07   O'NEILL- Apparently, it wasn't good enough.

08.39.00   TECHNICIAN- Receiving Tok'ra IDC, sir.

08.40.24   HAMMOND- Open the iris. Welcome to Earth. I'm General Hammond.

08.55.20   REN'AL- I'm Councilwoman Ren'al of the Tok'ra.

08.59.00   HAMMOND (OS)- Would you please come this way? I assume you have news.

09.04.23   REN'AL- Yes. We had two scout ships as close to the region as safety permitted.

Sensors confirmed the star did go supernova as planned. As far as we can tell,

Apophis' fleet was in…

REN'AL (OS CONT)- close proximity as it happened.

09.22.09   HAMMOND (OS)- As far…

HAMMOND (CONT)- as you can tell?

09.25.13   REN'AL- Our data only covers the time prior to the blast wave. An energy burst of that

magnitude blacks out sensor readings and will continue to do so for some time.

However, I can assure you there is no way for a mothership to have survived.

09.38.21   HAMMOND- And there's been no communication from SG-1?

09.41.16   REN'AL- No.

REN'AL (OS CONT)- A single one-man…

REN'AL (CONT)- pod was launched from Apophis' mothership several minutes prior to

the explosion.

09.48.19   HAMMOND- Apophis?

09.49.09   REN'AL (OS)- It is possible, but that would mean...

                  REN'AL (CONT)- he had anticipated the explosion and his fleet should have escaped.

09.55.12   HAMMOND- Then who was it?

09.56.18   REN'AL- We tracked the pod into Goa'uld occupied territory but could not follow

                        further.

                  REN'AL (OS CONT)- There was one, possibly two subspace distortions…

                  REN'AL (CONT)- during the explosion that could be explained by ships attempting to

                        enter hyperspace.

                  REN'AL (OS CONT)- However, we're fairly confident…

                  REN'AL (CONT)- they did not make it out prior to being hit by the blast wave.

10.15.08   HAMMOND- So, you're saying SG-1 did not survive.

10.17.24   REN'AL- The possibility is extremely remote.

                  REN'AL (OS CONT)- And if they had, they should have contacted us by now.

                  REN'AL (CONT) You can rest assured whether or not SG-1 survived, their action has

                        thrown the Goa'uld into chaos.

                  REN'AL (OS CONT)- The resultant void of dominant power will have…

                  REN'AL (CONT)- the remaining system lords fighting each other for years to come.

10.39.19   HAMMOND- Thank you.

10.44.29   REN'AL- The Tok'ra are officially considering Selmak a fallen war hero.

10.49.28   HAMMOND- You'll forgive me for holding on hope a little longer. SG-1 has a

                           surprisingly good habit of beating the odds.

11.12.27   JACOB- This is not going to work.

11.15.09   O'NEILL (OS FILTERED THROUGH RADIO)- Hey, uh, it's getting a little hot up here,

                           kids.

11.18.15   CARTER- We're running out of time.

11.24.13   JACOB- The hyperdrive is history.

11.26.04   CARTER- We tried retrofitting some of the other crystals but it didn't work.

11.29.11   DANIEL- I thought you said it would take over a hundred years to get back home even

                           if we had the hyperdrive.

11.32.20   JACOB- Yeah.

11.34.00   DANIEL- So, in the long term, what difference does it make?

11.35.21   JACOB- Well, in the short term, it'll be hard to avoid enemy ships.

11.39.25   O'NEILL- Weapons and shields?

11.40.28   CARTER- Good for now.

11.42.29   O'NEILL- Good enough to cover our butts from whatever's out there?

11.45.17   JACOB (OS)- We'll see.

                JACOB (CONT)- Moving out of the coronisphere. Sensors are coming back on line.

                        I'm picking up one ship. It's Apophis.

12.01.14   O'NEILL- What about the other one?

12.03.10   JACOB- It's not out there.

12.04.21   DANIEL (OS)- Can…

                DANIEL (CONT) Apophis see us yet?

12.07.00   JACOB (OS)- He should be able to. But he's not moving.

12.09.10   CARTER- Maybe his ship was damaged in the battle.

12.14.02   JACOB- That's impossible.

12.17.11   O'NEILL- Care to share?

12.18.26   DANIEL- It says that there's no life signs on board.

12.35.02   CARTER (OS)- What if the other alien…

                CARTER (CONT)- ship comes back while we're over there?

12.37.21   JACOB- Without hyperdrive, we're sitting ducks no matter where we are. If Apophis'

                ship is damaged and we can repair it, we should. It's faster, has more

                advanced weaponry, and superior…

                JACOB (OS CONT)- shields.

12.47.05   O'NEILL- It still got its…

                O'NEILL (OS CONT)- fanny whooped.

12.48.24   JACOB (OS)- We won't know what happened until we get there.

                JACOB (CONT) At the very least, we need hyperdrive control crystals.

13.07.15   (RECORDED AUTOMATED VOICE SPEAKING IN FOREIGN LANGUAGE)

13.14.08   O'NEILL- What's he saying?

13.16.05   JACOB- The self-destruct is set. We have four minutes. I'll try and shut it off from the

                Peltac. Sam, you know where the crystals are?

13.24.00   CARTER- We'll get 'em.

13.24.21   JACOB- Alright.

13.31.01   CARTER- This way, sir. It's not far.

13.33.10   O'NEILL- Carter, how do you know where to go in a place like this?

13.36.14   CARTER- I studied the Tok'ra specs of this ship while we were on board actually.

13.40.11   O'NEILL- You know how to have a good time, don't you?

13.42.14   CARTER- I'm having a good time now, sir.

13.44.10   O'NEILL- You go, girl.

14.02.16   CARTER (OS) Clear.

14.06.19   O'NEILL (OS)- Eww.

14.09.19   CARTER- Whoa.

14.14.03   O'NEILL (OS)- What was it?

14.15.17   CARTER- I don't know. That sounds eerily familiar.

14.21.16   O'NEILL- Ahh! Jacob, do you read?

14.30.23   JACOB (OS FILTERED THROUGH RADIO)- Yeah.

14.32.08   O'NEILL- Uh, we should get outta here.

14.34.29   JACOB- Yeah, I figured that.

                  END OF ACT ONE

                  ACT TWO

14.45.07   DANIEL- Guys, what's going on?

14.46.24   CARTER (OS FILTERED THROUGH RADIO)- The ship's crawling with replicators.

14.49.16   JACOB (OS FILTERED THROUGH RADIO)- Sam, I'm not gonna be able to shut

                  down the auto destruct. I'll meet you back at the ring room.

14.54.15   CARTER- We're still gonna try and get the crystals.

14.56.01   JACOB (OS FILTERED THROUGH RADIO)- You have three minutes. Daniel, you're

                  going to have to fly that ship out of here as soon as we ring back aboard.

15.01.19   DANIEL- And you're gonna have to tell me how to do that.

15.10.20   JACOB- Sam, Jack – one minute! Sam? Jack? Do you read?

15.18.04   CARTER- Activate the rings! We got 'em.

15.36.24   JACOB- Go, Daniel!

15.48.20   CARTER (OS)- There's not enough time to fix the hyperdrive…

                  CARTER (CONT)- is there?

15.50.20   JACOB- We're going to have to hope the sublight engines can get us far enough

                         away.

15.53.18   CARTER- Of course, that's only going to matter if the replicators…

                  CARTER (OS CONT)- can't shut…

                  CARTER (CONT)- down the…

                  CARTER (OS CONT)- auto destruct.

15.56.27   JACOB- They'd have to learn to…

                  JACOB (OS CONT)- re-program a Goa'uld computer awfully quick.

16.00.01   CARTER (OS)- It's possible. If they get control of that ship…

16.02.08   O'NEILL- Hey! You guys are just being too negative!

16.04.20   JACOB- We're not gonna make it!

16.05.28   DANIEL- We're going as fast as we can!

16.12.01   JACOB- Alright, shut down the engines! Divert full power to the shields!

16.14.10   DANIEL- Be my guest.

16.26.16   JACOB- That was close.

16.31.03   O'NEILL- I believe someone said we're not gonna make it.

16.35.18   JACOB- Sam, let's get the hyperdrive running.

16.38.05   O'NEILL- Excuse me. I distinctly remember someone saying, "We're not gonna make
                it!" I think we made it.

16.48.14   JACOB- I'm sorry. I overreacted. At the time, it looked very much like we weren't
                going to make it.

16.52.26   O'NEILL- Yes, well, maybe next time you'll just wait and see.

16.56.26   JACOB- And blow the last chance I might ever have to be right?

17.04.05   O'NEILL- What?

17.06.05   CARTER- Welcome to my life.

17.10.01   O'NEILL- What?

17.24.16   JACOB- We're good to go.

17.26.20   DANIEL (OS FILTERED THROUGH INTERCOM)- Uh, engine room, this is Peltac.

                  Engine room, come in immediately.

17.30.07   JACOB- I think we've left him in charge once too often.

17.32.12   CARTER- What is it, Daniel?

17.34.04   DANIEL- I'm picking up a ship on the sensors.

17.37.20   JACOB- Now what? Looks like someone must have escaped Apophis' ship before the

                  bugs took over.

17.49.21   CARTER- Who?

17.50.15   JACOB (OS)- It's a Goa'uld Cargo ship.

                  JACOB (CONT)- I'm sending a hailing signal. Nothing.

18.00.29   JACOB/SELMAK- I am Selmak of the Tok'ra, commander of this ship.

18.04.17   O'NEILL- You know, we really should talk about this commander thing.

18.08.20   JACOB/SELMAK- Identify yourself.

18.15.14   O'NEILL- Teal'c!

18.17.20   TEAL'C (FILTERED THROUGH VIDEO SCREEN)- O'Neill.

18.18.22   O'NEILL- You made it!

18.20.22   TEAL'C (FILTERED THROUGH VIDEO SCREEN)- Apophis revived me in his

                         Sarcophagus.

                  TEAL'C (OS CONT FILTERED THROUGH VIDEO SCREEN)- We fled his ship when

                         the replicators attacked.

18.27.18   O'NEILL- We?

18.28.11   JACOB- Sensors are picking up other life-signs aboard the ship.

18.32.03   O'NEILL- Who ya got with ya, Teal'c?

18.34.16   TEAL'C (FILTERED THROUGH VIDEO SCREEN)- A few Jaffa who supported our

                  cause. They helped me escape.

18.43.27   JACOB- Opening the Cargo bay doors.

18.46.18   O'NEILL- Welcome back.

18.48.09   TEAL'C (FILTERED THROUGH VIDEO SCREEN)- Thank you, O'Neill.

19.06.14   O'NEILL (OS)- Hey!

                  O'NEILL (CONT)- Buddy! Whatcha got going here, Teal'c?

19.22.19   APOPHIS- Well done, Teal'c. Finally you have resumed your rightful position as my

                  First Prime.

                  END OF ACT TWO

                  ACT THREE

19.48.09   O'NEILL- Alright, this is feeling like a strange plan, but just let me know what to do and

                  when. Ahh! Whoa! Wait!

20.03.28   DANIEL- Come on, Teal'c, you don't really think that you're still First Prime of

                       Apophis?

20.09.02   TEAL'C- I have never ceased to be in the service of my God.

20.12.26   O'NEILL- Alright, that's sounding a little brainwashy. You don't believe that guy's a

                       God anymore than I do. What the hell's that supposed to mean? Come on,

                       we're friends. You're trying to tell me you don't remember what's happened

                       these past four years?

20.37.19   TEAL'C- I remember everything. It makes me ill to think I was forced to pretend to be

                       your friend.

                       TEAL'C (OS CONT)- So many times I saved your life…

                       TEAL'C (CONT)- when I wished I could watch you die.

20.51.10   O'NEILL- It hurts me that you would say that. But, that's okay because I know it's not

                       true.

20.58.14   TEAL'C- Your belief is not necessary.

21.01.01   O'NEILL- That doesn't make any sense. Come on, you and I together have taken

                       down a half a dozen Goa'ulds.

21.06.27   TEAL'C- Enemies of Apophis.

21.07.28   O'NEILL- And we kicked his ass twice! Hell, you sat around and watched him die

                          once.

21.12.11   TEAL'C- I knew he would be reborn more powerful than ever.

21.15.01   O'NEILL- I'm talking to a wall here. Anybody?

21.16.29   DANIEL- Teal'c, you remember when Apophis brainwashed your son, Ryak?

                          Consider the possibility. Or don't.

21.38.08   TEAL'C- Unload the Sarcophagus and the crates from the Cargo ship.

21.47.11   O'NEILL- Ever wonder why they didn't put us in the brig?

21.50.06   CARTER- It's on one of the lower levels. It was probably damaged in the firefight.

21.57.26   O'NEILL- Think you can hotwire this thing?

22.01.18   CARTER- Well, I'd assume there's some sort of safety mechanism to ensure against

                          that. I mean, otherwise it'd be pretty stupid to lock us in here, wouldn't it? Of

                          course, I could give it a shot, sir.

22.14.09   O'NEILL- Thank you.

23.38.08   APOPHIS- Disgusting decoration.

23.40.11   JAFFA 1- Course has been plotted for Delmak. Diverting all power from shields and

                         weapons and entering hyperspeed.

23.58.11   APOPHIS- The Tok'ra Selmak has thus far alluded capture.

24.04.02   TEAL'C- I will see to it personally, my lord.

24.07.13   APOPHIS- I am sure you will not fail me, Teal'c.

24.26.04   CARTER- I really have no idea what I'm…

                         CARTER (OS CONT)- doing here.

24.29.14   O'NEILL- Keep trying. You might get lucky.

24.31.07   CARTER- Sir, I really hate to sound negative, but I think it's pretty safe to say that

                         without a little more insight into how these things actually work, I've got pretty

                         much got zero chance of hitting…Okay, maybe not zero.

24.46.01   JACOB- Come on.

25.00.18   TEAL'C- Inside.

25.07.28   O'NEILL- Come on, Teal'c. A part of you has to know the truth.

25.12.05   TEAL'C- The truth is you are a prisoner of Apophis. When the symbiote that I carry

                            matures, you will become its host.

25.21.01   O'NEILL- Okay, I, I meant the other truth.

25.25.22   JACOB (OS)- Look out!

25.39.10   JAFFA 2- We shall die long before we reach Delmak without new symbiotes.

25.44.23   TEAL'C- Apophis will live on and we shall serve him well until we die with honor in his

                            name.

25.59.04   JAFFA 1- My lord, the internal sensors have shut down.

26.08.11   TEAL'C- Power is being diverted from the hyperdrive engines.

26.15.00   CARTER- We just dropped out of hyperspeed.

26.17.11   TEAL'C- My lord, the ship's systems are failing. I am unable to bring the engines back

                            on line.

26.22.23   APOPHIS (OS FILTERED THROUGH INTERCOM)- Harac kla Mel.

END OF ACT THREE

ACT FOUR

27.07.01   O'NEILL- odd.

27.11.07   DANIEL- Uh-oh.

27.18.15   O'NEILL- Uh, excuse me. This could be a problem.

27.41.14   CARTER- Sir, if they've already gotten control of the primary systems…

27.44.13   O'NEILL- This could be a problem.

27.50.29   CARTER- It won't attack unless you threaten it.

27.57.26   DANIEL- Yeah, still maybe we should, um…

28.14.03   TEAL'C (OS FILTERED THROUGH INTERCOM)- My lord. The ship is infested with

                        replicators.

28.16.27   APOPHIS- How?

28.17.23   TEAL'C (OS FILTERED THROUGH INTERCOM)- I am unsure. They control the

                            engine room.

28.20.23   APOPHIS- Destroy them!

28.22.02   TEAL'C (OS FILTERED THROUGH INTERCOM)- We cannot. There are too many of

                            them and too few of us. We must…

28.26.00   APOPHIS- Cree, Jaffa! Cree Hak!

29.01.25   JAFFA ARMY- (OS CRYING OUT IN PAIN)

29.36.02   DANIEL (OS)- Hello.

29.39.18   CARTER- It's been, what, ten, eleven hours since we picked up the Cargo ship.

                            CARTER (OS CONT)- The replicators have had more than enough time to reach

                            unmanageably large numbers.

29.46.29   JACOB (OS)- Let's just hope they've left the Cargo ship alone.

                            JACOB (CONT)- It's our only way out of here.

29.49.21   CARTER- Chances are they have. They'd focus on controlling the mothership…

                            CARTER (OS CONT)- first.

29.53.13   DANIEL- Well, brainwashed or not, we can't just leave Teal'c here.

29.56.05   O'NEILL- I know. You and Jacob secure the Cargo ship. Carter, you're with me.

30.10.10   JACOB- You know how to use one of these?

30.18.02   O'NEILL- Sure.

30.18.29   TEAL'C- We must ensure that Apophis reaches the Cargo bay safely.

30.21.26   JAFFA 2- He is a God. Is he powerless against these demons?

30.25.08   TEAL'C- What you say is blasphemy. If I hear it again, I will kill you myself.

30.28.20   JAFFA 2- If our weapons have no effect, what can we do?

30.31.06   TEAL'C- Human weapons will work. There are crates of them in storage. Jaffa!

31.35.12   O'NEILL- Teal'c, we've got to get off this ship now!

31.51.05   JACOB (OS)- Atmospheric shield is on line. Cargo bay is pressurized.

32.05.25   DANIEL- Looks clear. I have what may seem like a dumb question.

32.15.01   JACOB- Yeah?

32.15.17   DANIEL (OS)- Don't we need to open those big…

                  DANIEL (CONT)- Cargo bay doors in order to fly the ship out?

32.18.25   JACOB- Well, this ship has remote access to the door controls. Hopefully, the bugs

                            haven't overridden it.

32.24.23   DANIEL- You, you don't want to check?

32.26.17   JACOB- I don't want to tip 'em off before we have to.

32.34.04   CARTER- Sir, we gotta move!

32.51.09   TEAL'C- (MOANING IN PAIN)

33.15.13   CARTER- He's alive.

33.17.23   O'NEILL- Hope junior keeps him that way.

                  O'NEILL (OS CONT)- Ahh, here you go.

33.46.28   DANIEL- He's been shot.

33.48.17   O'NEILL- He resisted a little.

33.50.27   DANIEL (OS)- I was starting to worry you guys weren't going to make it.

33.52.15   JACOB- I didn't say it though.

33.57.11   O'NEILL (OS)- Tie him…

                  O'NEILL (CONT)- up. What was that?

34.08.28   JACOB- The mothership just jumped to hyperspeed.

34.16.07   O'NEILL- Now what?

34.17.13   JACOB- Now nothing. We can't open the Cargo bay doors and fly out while we're in

                            hyperspace.

                  END OF ACT FOUR

                  ACT FIVE

34.51.18   JACOB- According to this, the ship is headed towards…

                  JACOB (OS CONT)- the last set of co-ordinates that were entered…Sokar's old

                            planet, Apophis' new base.

35.01.10   CARTER- Uh, Dad.

35.02.23   JACOB- I see.

                  JACOB (OS CONT)- The ship is traveling at ten times its capable hyperspeed?

35.08.06   CARTER (OS)- And the speed's still increasing. Twenty times. Thirty.

                  CARTER (CONT)- This is incredible. The bugs must have modified the engines.

35.16.00   JACOB- They can do that?

35.17.00   CARTER- They can do almost anything. They're very advanced. The individual

                          blocks can come together to form whatever pattern they need to achieve their

                          goals.

35.25.01   DANIEL- But I thought they didn't care about traveling fast?

35.27.03   CARTER (OS)- Only while they're multiplying.

                  CARTER (CONT)- Once they've reached a critical number, they look for new sources

                          of technology to consume.

35.32.13   JACOB- Then the information in the computer about Apophis' base must make it look

                          pretty appetizing. This is great news. We'll be back in our own galaxy in no

                          time.

                  JACOB (OS CONT)- When they come out of hyperspeed…

                  JACOB (CONT)- we can jump ship and fly home.

35.43.17   O'NEILL- I wouldn't exactly call that great news.

35.47.19   CARTER- We can't let the bugs get a foothold in our galaxy. These things are

                   relentless. Even the Asgard haven't been able to stop them.

35.53.25   O'NEILL- What about self-destruct?

35.55.08   CARTER (OS)- Right.

                   CARTER (CONT)- Once it was set on Apophis' ship, the bugs couldn't seem to shut it

                   off.

36.00.23   JACOB (OS)- Looks like the bugs have figured out Goa'uld...

                   JACOB (CONT)- computers. I can't get into the main system.

36.07.14   O'NEILL- Alright, come on, let's figure this out. We got 'em on Thor's ship.

36.10.09   JACOB (OS)- How?

36.11.10   CARTER- We destroyed the deceleration drive just before the ship entered Earth's

                   atmosphere. It couldn't withstand an uncontrolled re-entry.

36.18.06   JACOB- Goa'uld motherships use sublight engines to slow down after exiting

                   hyperspace. If we destroy the sublight engine controls…

36.25.02   CARTER- The ship won't be able to stop.

36.26.10   JACOB- And it'll crash right into Apophis' planet.

36.29.03   CARTER (OS)- Now we would have to wait until just after the ship came out of

                        hyper…

                  CARTER (CONT)- space so the bugs won't have time to change trajectory.

36.35.12   O'NEILL- Alright, how do we destroy these engines?

36.37.22   JACOB- All we have to do is eliminate the control crystals.

36.41.00   CARTER- In the engine room.

36.42.23   DANIEL- Which is bug central probably.

36.45.20   O'NEILL- So we plan C-4.

36.47.03   CARTER (OS)- The bugs could disable the…

                  CARTER (CONT)- detonator by the time we leave and set it off.

36.51.01   O'NEILL- What are you saying?

36.51.25   CARTER (OS)- To be sure…

                  CARTER (CONT)- we would have to physically destroy the crystals ourselves. A P-90

                        at close range should…

                  CARTER (OS CONT)- do the job.

36.58.15   O'NEILL- Oh, now, see, that doesn't sound like…

37.00.03   JACOB (OS INTERRUPTING)- You got a better idea…

                  JACOB (CONT)- Mr. Positive?

37.03.10   CARTER (OS)- The ship has now reached over…

                  CARTER (CONT)- eight hundred times its previous maximum speed.

37.06.21   JACOB- Alright, we'll be there pretty soon. One of us should get the Cargo ship

                        charged up and ready to go.

37.10.25   O'NEILL (OS)- That would…

                  O'NEILL (CONT)- be you. Carter, Daniel, with me.

37.13.04   JACOB- Alright, it's gonna be tight, guys. You only have about thirty seconds to get

                        from the engine room back to the Cargo bay.

37.18.22   O'NEILL- Just keep it running.

37.20.00   JACOB- Alright. Good luck.

37.33.28   DANIEL- Oh, crap. What the hell is that?

37.47.09   O'NEILL (OS)- That…

                  O'NEILL (CONT)- is a big bug.

37.53.00   CARTER- I guess that explains the extra power.

37.55.07   O'NEILL- Uh, listen, let's not wake it up.

38.13.17   CARTER- Okay, control panel.

38.37.27   O'NEILL- Ready?

38.39.05   CARTER- Wait for it, sir.

39.08.02   O'NEILL (OS)- Go, go, go, go, go!

40.00.09   CARTER- That's the way we have to go!

40.03.16   O'NEILL- Let's go!

40.18.09   JACOB- Guys, we gotta go now! Jack! Sam! Daniel!

40.24.26   CARTER (OS FILTERED THROUGH RADIO)- Dad, we're cut off from the Cargo bay.

                            We've made it to the ring room on level ten. Can you ring us out remotely?

40.32.03   JACOB- I'll try.

40.33.07   CARTER (OS FILTERED THROUGH RADIO)- Hurry!

                      CARTER (CONT)- Thanks.

40.45.18   O'NEILL- Let's get out of here!

40.55.08   CARTER- The doors are closing.

40.56.12   JACOB- They've overridden our controls.

41.03.00   CARTER- Are we gonna make it?

41.04.11   JACOB- I don't want to say.

41.25.11   APOPHIS (SCREAMING)- AHHHHHHHHH!

41.42.14   O'NEILL- I'm gonna check on Teal'c.

41.44.04   JACOB (OS)- Jack…

                      JACOB (CONT)- you got his body back. Getting his mind back may not be as easy.

42.13.16   TEAL'C- You may torture me all you wish. I will tell you nothing.

42.18.25   O'NEILL- Um, sorry I had to shoot you. You didn't give me much choice, though.

                            Apophis is dead.

42.41.01   TEAL'C- I do not believe you.

42.44.03   O'NEILL- Trust me.

42.48.06   TEAL'C- Gods cannot be killed.

                            FADE TO BLACK. BEGIN END CREDITS.